

Summary on Lecture 23, March 2, 2016

**Optimal spanning trees: Kruskal’s Algorithm in more detail**

For a given finite connected graph  $G = (V(G), E(G))$ , we are looking for a spanning tree  $T \subset G$  of minimal weight. Let  $|E(G)| = m$ . We assume that the edges  $e_1, \dots, e_m$  have been initially sorted so that

$$\text{wt}(e_1) \leq \text{wt}(e_2) \leq \dots \leq \text{wt}(e_m).$$

Recall Kruskal’s algorithm:

**Kruskal’s Algorithm** ( $G = (V(G), E(G))$ ,  $\text{wt} : E(G) \rightarrow (0, \infty)$ )

**Input:** A finite weighted connected graph  $(G, \text{wt})$  with edges listed in order of increasing weight

**Output:** A set  $E$  of edges of an optimal spanning tree for  $G$

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Set  $E = \emptyset$ , for  $j = 1$  to  $|E(G)|$  do
  if  $E \cup \{e_j\}$  is acyclic then
    Put  $e_j$  in  $E$ .
return  $E$ 
    
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**Theorem 2.** *Let  $G$  be a finite connected weighted graph. Then Kruskal’s algorithm produces an optimal spanning tree.*

**Proof.** We consider the statement:

**S** := ‘‘The set of edges  $E$  is contained in an optimal spanning tree of  $G$ ’’

This statement is clearly true initially when the set  $E$  is empty. We assume the statement **S** is true at the start of the  $j$ -th pass through the loop, so that  $E$  is contained in some optimal spanning tree  $T$ , i.e.,  $E \subset E(T)$ . There are two cases here:

- (1) The graph  $E \cup \{e_j\}$  is not acyclic.
- (2) The graph  $E \cup \{e_j\}$  is acyclic.

In the case (1), we do not change  $E$ , and the statement **S** holds. Then we move to the next iteration.

Consider the case (2). We would like to find an optimal tree  $T^*$  such that  $E \cup \{e_j\} \subset T^*$ . If  $e_j$  is in  $T$ , then we can take  $T^* = T$ . Now assume that  $e_j$  is not in  $T$ . Recall that since  $T$  is a spanning tree for  $G$ ,  $V(T) = V(G)$ . Thus if  $e_j$  is not in  $T$ , the graph  $T \cup \{e_j\}$  is not a tree anymore, and the edge  $e_j$  must be a part of some cycle  $C$  in  $T \cup \{e_j\}$ . By construction, the graph  $E \cup \{e_j\}$  is acyclic, the cycle  $C$  must contain some edge  $f$  in  $T$  with  $f$  in  $T \setminus (E \cup \{e_j\})$ . Indeed this is true, otherwise all edges of the cycle  $C$  are in  $E \cup \{e_j\}$ , which is acyclic.

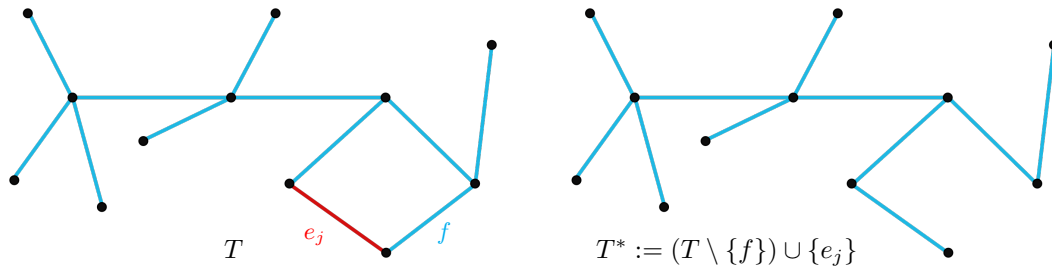


Fig. 4. Changing an optimal tree  $T$  to  $T^*$

We remove the edge  $f$  from the tree  $T$  and construct the tree

$$T^* := (T \setminus \{f\}) \cup \{e_j\}.$$

We notice that  $T^*$  is connected, it spans  $G$  and it is a tree since  $|E(T^*)| = |V(T^*)| - 1$  (we delete an edge and then add an edge to the tree  $T$ ). Clearly,  $T^*$  is a spanning tree. Since the edge  $f$  has not yet been picked to be adjoined to  $E$ , it must be that  $e_j$  has first chance; i.e.,  $\text{wt}(e_j) \leq \text{wt}(f)$ . Since

$$W(T^*) = W(T) + \text{wt}(e_j) - \text{wt}(f) \leq W(T),$$

and  $T$  is an optimal spanning tree, in fact we have  $W(T^*) = W(T)$ . Thus  $T^*$  is, indeed, an optimal spanning tree, as desired.

Since  $E$  is always contained in an optimal spanning tree, it only remains to show that the graph with edge set  $E$  and vertex set  $V(G)$  is connected when the algorithm stops. Let  $u$  and  $v$  be two vertices of  $G$ . Since the original graph  $G$  is connected, there is a path from  $u$  to  $v$  in  $G$ . If some edge  $f$  on that path is not in  $E$ , then the graph  $E \cup \{f\}$  contains a cycle. Indeed, otherwise  $f$  would have been chosen in its turn. Thus the edge  $f$  can be replaced in the path by the part of the cycle that's in  $E$ . Making necessary replacements in this way, we obtain a path from  $u$  to  $v$  lying entirely in  $E$ .  $\square$

**Remark.** We notice that Kruskal's algorithm works even if  $G$  has loops or parallel edges. It never chooses loops, and it will select the first edge listed in a collection of parallel edges. It is not even necessary for  $G$  to be connected in order to apply Kruskal's algorithm. In the general case the algorithm produces an optimal spanning forest made up of minimum spanning trees for the various components of  $G$ .  $\diamond$

**Remark.** In the process of attaching one more edge, Kruskal's algorithm has to check if the graph  $E \cup \{e_j\}$  is acyclic or not. Here we can use the algorithm **Forest**( $H$ ) to produce a spanning forest of a graph  $H = E \cup \{e_j\}$ . If the resulting forest contains the same number of edges as  $E(H)$ , then  $H$  is acyclic, and it does contain a cycle otherwise.  $\diamond$